

Curriculum Vitae

Jefferson Goolsby

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EDUCATION

MFA Digital Arts
University of Oregon Eugene, OR

MA (with distinction) Communication Design, Music, English
California State University, Chico Chico, CA

BA Information & Communications Studies, English
California State University, Chico Chico, CA

TEACHING

2006-Now Adjunct Assistant Professor, Digital Arts
Art Department, University of Oregon Eugene, OR

2002-Now Instructor, Media Arts & Technology
Art Department, Lane Community College Eugene, OR

2005 Instructor, Digital Arts
Art Department, University of Oregon Eugene, OR

2003-2005 Graduate Teaching Fellow
Art Department, University of Oregon Eugene, OR

2001-2006 Instructor, Computer Composition & Sequencing
Ethos Summer Music Camp Chico, CA

2002 Instructor, Electronic Music Ensemble
California State University, Chico Chico, CA

1999 Instructor, Advanced Electronic Music Composition
California State University, Chico Chico, CA

SELECTED COURSES TAUGHT

University of Oregon Digital Video/ Audio
Digital Arts 2 — Foundations
(Digital Video, Digital Imaging, Audio Production)
Emerging Technologies
(Interactive video and video installation)
Tools I, II, III — Foundations (as Graduate Teaching Fellow)
(Final Cut Pro, Dreamweaver, Flash, Photoshop, Illustrator,
Soundtrack)

Lane Community College Audio Production
(Pro Tools, Field & Studio Recording, Sound-for-Picture)
Advanced Audio Production

CSU, Chico Advanced Electronic Music Composition
Electronic Ensemble

Ethos Music Camp Computer Composition & Sequencing, Sound-for-Picture

COMPUTERS

Mac and Windows

Software

Video: Final Cut Pro, DVD Studio Pro, LiveType, After Effects
Audio: Pro Tools, Digital Performer, Logic, Peak, Soundtrack, Garageband
Interactive/Performance: Isadora, Director, Arkaos
Design: Photoshop, Illustrator, InDesign
Web: Dreamweaver, Flash
Instruction: Blackboard, Moodle, Keynote, PowerPoint

ARTICLES, PRESENTATIONS, CONFERENCES

International Computer Music Conference (ICMC)
Tulane, University, November 2006 New Orleans, Louisiana

Visiting Artist
Tulane University, November 2006 New Orleans, Louisiana

SEAMUS (Society of Electro-Acoustic Music, U.S.) National Conference
University of Oregon, April 2006 Eugene, OR

Essay: *The Distribution Revolution*
Community College Moment Academic Journal, Spring 2007 (scheduled)

Music Industry 2000 Conference
California State University, Chico Chico, CA

AWARDS

2005 Outstanding Faculty Award Nomination
Lane Community College Eugene, OR

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Lane Community College Eugene, OR

2002 Rosebud Award, Best in Show
California State University Media Arts Festival

 Rosebud Award, First Place, Mixed Media Long Form
California State University Media Arts Festival

2001 First Prize, Annual Composition Award
Music Department
California State University, Chico Chico, CA

 First Prize, Annual Fiction Award
English Department
California State University, Chico Chico, CA

2000 Annual Mayor's Award for Contribution to the Arts
City of Chico Chico, CA

ACTIVE ORGANIZATIONS

Member, Society for Electro-Acoustical Music in the United States (SEAMUS)
Member, BMI, Performing Rights Organization

ADDITIONAL AREAS OF EXPERTISE & INTEREST

Audio Engineering
Music Composition and Performance
Distribution
Copyright, Intellectual Property, and Contract Law
Creative and Scriptwriting
Public Arts, Grant Writing, Technical Writing
Japanese Language & Culture

MISCELLANEOUS HISTORY

Founder, Mountain Valley Arts, Arts & Education 501(c)3 Nonprofit
Board Member, Henny Investment Corporation International, Inc.
Branch Director, TESCO International Language School, Nagasaki, Japan
Founder, "The Occupation", touring band, Kyushu, Japan

SELECTED PRODUCTIONS & EXHIBITIONS

2006

Once Upon A Train

3-channel sync video installation with 4-channel sound

Terminal 12 Graduate Show

Jordan Schnitzer Museum of Art

Eugene, OR

Role: Directed studio production of four-camera shoot with seven-member team of camera, light and sound crew, shooting six-member choral and performance group *Sospiro* for post-production processing. Produced all scripting, editing and post-production work as well as surround-sound and video authoring for installation. Filmed in Tokyo, Japan and Eugene, Oregon.

Erythros

2-channel mobile video for dancers and musicians

Performed at *The Loft*

Eugene, OR

Role: Directed studio production of two-camera shoot with three-member team of camera and light crew, shooting five-member dance and performance troupe for integration into interactive production. Performed all editing, post-production, programming, and mobile screen/projector construction for stage performance.

Flagged

1-channel video installation

Faculty Art Show

LCC Art & Applied Design Gallery

Eugene, OR

Resurfacing

The Nexus Gallery

Oakland, CA

Role: Directed underwater production of four-camera shoot with a six-member team of camera, performance, and scuba crew shooting underwater performance. Produced scripting, editing and post-production processing for installation.

Planned

Dual-channel video presentation

Wooden Octopus Skull Experimental Musick Pfestival

Seattle, WA

Role: Directed field production of camera, editing, post-production, sound, and authoring for twenty-minute video depicting international travel.

2005

F.E.E.D.

1-channel 7-stream interactive video installation
Laverne Krause Gallery

Eugene, OR

Role: Collaborative work with Reza Safavi. Directed six individual performers for composited interactive five-minute installation.

The Julie Box

Recorded spoken word performance (audio only)
Spark Festival, University of Minnesota

St. Paul, MN

Role: Scripted and performed five-minute voice performance for mono playback.

Night of the Living Dead Media

Live video mixing and performance with music
Wilkinson House, University of Oregon

Eugene, OR

Role: As founding member of live video performance group The JiRCs, produced evening show incorporating live video assembly and mixing with accompanying dj performance. Included costuming, lighting, multiple projections, performance.

Summer Bazaar

Live video mixing and dance performance, with interactive video
Art Department, University of Oregon

Eugene, OR

Role: With video performance group The JiRCs, produced two-hour evening show incorporating live video assembly and mixing with accompanying belly dance performance, music, and audience interaction through remote mobile cameras and live image feedback.

Northwest Noise Festival

Live video mixing
DIVA Gallery

Eugene, OR

Role: With video performance group The JiRCs, produced accompanying live visuals for two-day noise festival. Work included live video assembly and mixing with accompanying live sound performances.

Freaks in the House

Bi-monthly live video show with DJ music
John Henry's Club

Eugene, OR

Role: With video performance group The JiRCs, bi-monthly visual performance with DJs for Friday night dance venue, using multiple projections of live video.

Engulfed

1-channel video installation
Faculty Art Show
LCC Art & Applied Design Gallery

Eugene, OR

Role: Directed underwater production of four-camera shoot with a six-member team of camera, performance, and scuba crew shooting underwater performance. Produced scripting, editing and post-production processing for installation.

- 2004 *Tracer*
4-channel video installation and sculpture with public performance
Laverne Krause Gallery Eugene, OR
Role: In collaboration with Reza Safavi. Produced 35-minute performance of smashing car with four-interior cameras. Edited and constructed installation of four interior walls with oversized projections of car destruction and four-channel sound. Treated car for installation in gallery.
- Creation Triptych*
1-channel video animation with live music performance
Eugene Composers Collective
Sam Bond's Garage Eugene, OR
Role: Produced three-part digital animation. Presented work at public performance with live musicians (cello and violin). Music composed and conducted by Mei-ling Lee.
- 2003 *Surveil*
1-channel video presentation
Graduate Reviews, University of Oregon Eugene, OR
Role: Produced three-minute video investigating the expanded role of surveillance in contemporary culture. Filmed in Taipei, Taiwan.
- Been There*
1-channel video presentation
Faculty Art Show, Lane Community College Eugene, OR
Role: All production, photography, photomotion, composition, and performance of 90-minute video, photomotion, and storytelling project depicting cultural displacement. Photographed in twelve countries. Awarded Best of Show at the Media Arts Festival for all graduate and undergraduate work in film, video, television, and new media works of the 23 California State Universities in 2002.
- 2002 *Bighead — Load*
1-channel video presentation
Laverne Krause Gallery Eugene, OR
Role: Directed production of two-camera shoot with a four-member team of camera and lighting crew. Composed, performed and engineered soundtrack.
- 2001 *Same Old Future*
1-channel video projection with live music performance
Spring Concert, California State University Chico, CA
Role: Produced video photomotion work and composed accompanying score for live performance. Awarded Annual Composition First Prize for Music Department, California State University, Chico.
- Haoyabin?*
1-channel video projection
Chico Spring Film Festival Chico, CA
Role: Produced processed video, composed and performed accompanying score.